Father Agnel School, Greater Noida Class -1 (2025-26) Syllabus

SUBJECT	APRIL-MAY	JULY-AUGUST	SEP-NOV	DEC-JAN
English (Literature)	Literature Unit 1: My family and Me Two little hands Greetings Grammar: Vowels and consonants Sight words Blends	Literature: Unit 2: Life Around Us Picture Time The Cap -seller and the Monkeys A Farm Grammar: Singular/Plural Naming words	Literature: Unit 3: Food Fun with Pictures The Food we Eat Grammar: Gender Reading comprehensi on Articles (a and an)	Literature: Unit 4: Seasons The Four seasons Anandi's Rainbow Grammar: Picture composition Placing words (in, on, under) Creative writing Names of fruits and vegetables

Hindi (Literature)	इकाई १ - परिवार	इकाई २ - जीव जगत	इकाई ३ - हमारा खानपान • भुट्टे • फूली रोटी इकाई ४ - त्योहार और मेले • मेला • बरखा और मेघा • होली • जन्मदिवस पर पेड़ लगाओ	इकाई ५- हरी भरी दुनिया • हवा • कितनी प्यारी है ये दुनिया • चाँद का बच्चा • अक्षर गीत (पठन हेतु)
Hindi (Grammar)	स्वर और व्यंजनविलोम शब्द	संज्ञासर्वनामलिंगअपठित गद्यांश	क्रियावचनरंगो के नामजानवरो के नाम	 सब्जियों के नाम गिनती (1-10) अपठित गद्यांश पठन अभ्यास पुनरावृत्ति
Math	 Finding the Furry Cat (Pre Number Concepts) Mango Treat (Numbers 1- 9) Making 10 (Numbers 10-20) What is long? What is round (Shapes) 	 How Many? (Addition and subtraction single digit number) Vegetable farm (Addition and Subtraction up to 20) 	 Lina's Family (Measurement) Fun with numbers (21-99) Utsav (Patterns) How do I spend my day? (Time) 	 How many Times? (Repeated Addition) How much can we spend? (Money) So many toys (Data handling) Puzzles

EVS	Unit 1: • Know me and My family Unit 2: • I and my Body (Activity Based) • Parts of Body	 Unit 3: Our helpers (Activity Based) Good habits (Activity based) Unit 4: Means of Transport Road Safety (Activity Based) 	 Unit 5: Plants around u (Activity Based) Animals and their shelter Unit 6: Food (Activity based) Festivals (Activity Based) 	Unit 7: • The Earth, Sun, Moon • Seasons (Activity Based) Unit 8: • Health, hygiene and exercise (Activity Based)
COMPUTER	 1.Computer- A Smart Machine 2.Parts of a Computer 	 3.Knowing a Keyboard 4.Using a Mouse 	 5. Data and Storage 6. Introduction to Paint 	• 7.Let's Code: Scratch Jr