

CLASS 4 SYLLABUS FOR THE ACADEMIC YEAR 2026

Subject: English Literature

Mid term

1. The tales of Peter rabbit
2. Writing a friendly letter
3. The wind on haunted hill
4. The wind on haunted hill (part 2)
5. Silver (poem)
6. The school play
7. The sea (poem)
8. Writing a poem
9. Venu's time machine
10. Writing an opinion paragraph

Subject: English Language

Mid term

1. Types of Nouns
2. Possessive Pronouns
3. Demonstrative, Interrogative, and Reflexive Pronouns
4. Prepositional Phrases
5. Adjectives
6. Comparative and Superlative
7. Adverbs
8. Comparative and Superlative Adverbs
9. Compound Subjects and Predicates
10. Simple sentences

Subject: Math

Mid term

1. 6_digit numbers
2. Adding 4-digit numbers
3. Subtracting 4-digit numbers
4. Multiplying (lattice method)
5. Multiplying (column method)
6. Shapes
7. Lines and circles
8. Patterns and symmetry
9. Dividing by 1-digit numbers
10. Dividing by 2-digit numbers

Subject: Science

Mid term

1. All about leaves
2. Adaptations in terrestrial plants
3. Adaptations in different plants
4. Plants for us
5. Classifying living things
6. Adaptation in animals
7. Food habits of animals
8. Our teeth
9. Digestive system
10. Excretory system

Subject: Social Studies

Mid term

- 1. Family relationships**
- 2. Work we do**
- 3. Sports and games**
- 4. Houses past and present**
- 5. A good citizen**
- 6. Using maps**
- 7. My country**
- 8. Plateaus and deserts**
- 9. Mountains and plains**
- 10. Coastal Plains and islands**

Subject: Computer

Subject: Computer		
Class - IV		
Volume - 1		
Term - I		
	Block No.	Block Title
	1	From Abacus to Apps
	2	Digital Footprints
	3	Scratch Basics
	4	Building Blocks of Code
	5	Algorithm Adventures
	6	Looping Around
	7	Code and Collect
	8	Trigger Happy
	9	Yes or No?
	10	Code the Maze Game
Volume - 2		
	Block No.	Block Title
Term - II		
	11	Debug Detective
	12	Hardware Versus Software
	13	Data Detectives
	14	Turning Surveys into Bar Graphs
	15	Code Your Game
	16	Digital Artist
	17	Cyber Superheroes
	18	Explore the Internet
	19	Plan Your Quiz Game
	20	Code the Quiz Game

ART SYLLABUS FOR THE ACADEMIC YEAR 2026

The following are the themes to be dealt with in ART:

1. Form

2. Colour

3. Texture

4. Composition.

- Identify different geometrical shapes, textures and surfaces of household objects, furniture items, flowers, fruits, trees etc. using different colours/shades.
- To draw patterns using different lines, namely: straight, wavy, zigzag etc.
- To draw and paint images of their liking from immediate surroundings using crayons and water colours.
- Draw and paint compositions on themes such as, festivals I like, sports, landscapes, cityscape.
- Compose poster or greeting cards.
- Identify and create artworks using age-appropriate tools and techniques, such as; scissors, different types of paints and paint brushes.
- Paper craft including Origami and collage making.
- Create artwork inspired by great masters such as; Vincent Van Gogh, Pablo Picasso, Henri Matisse etc.
- CRAFT: A total of 5-6 craft making exercises using household items and waste materials.